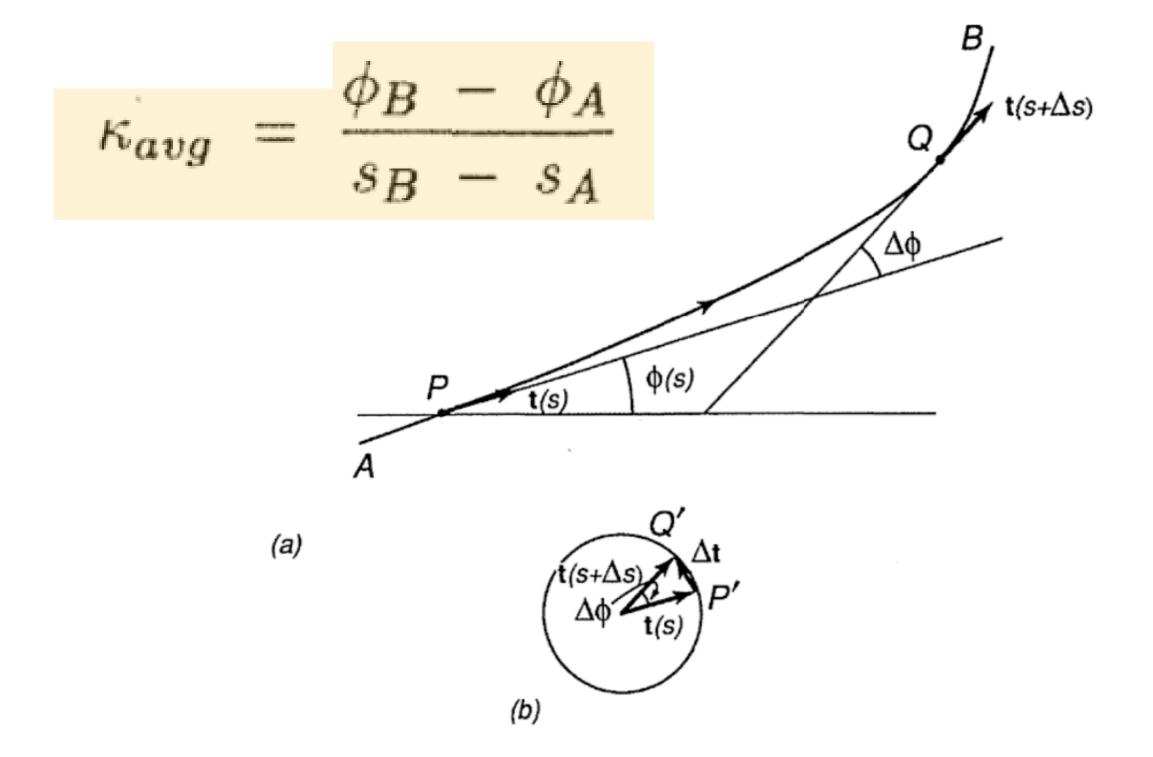
James Casey

Exploring Curvature

With 141 Illustrations

CURVE // AVERAGE CURVATURE RECAP



it is the quotient of the length of the arc P'Q' on the auxiliary circle and the length of the arc PQ on the curve whose curvature is being investigated.

Remark 2. The total curvature of an arc AB can be written in terms of the curvature κ as an integral, namely

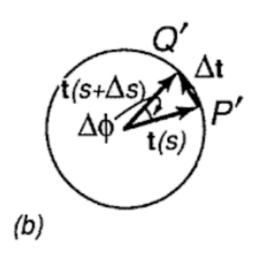
$$\phi_B - \phi_A = \int_{s_A}^{s_B} \frac{d\phi}{ds} \, ds = \int_{s_A}^{s_B} \kappa \, ds \quad , \tag{10.9}$$

where s_A and s_B are the values of the arc lengths at A and B. For this reason, the total curvature is also referred to as the *integral curvature* of an arc.

$$\frac{d\mathbf{t}}{ds} = \lim_{\Delta s \to 0} \frac{\mathbf{t}(s + \Delta s) - \mathbf{t}(s)}{\Delta s} . \tag{10.10}$$

The quantity $\mathbf{t}(s + \Delta s) - \mathbf{t}(s)$ is the change in the unit tangent vector as one goes from P to Q and is represented by the vector $\Delta \mathbf{t}$ joining P' to Q' on the auxiliary circle in Fig. 68b. The derivative $d\mathbf{t}/ds$ is therefore a measure of the rate at which the unit tangent vector changes its direction as one moves along the curve.

CURVE // NORMAL & CURVATURE VECTOR

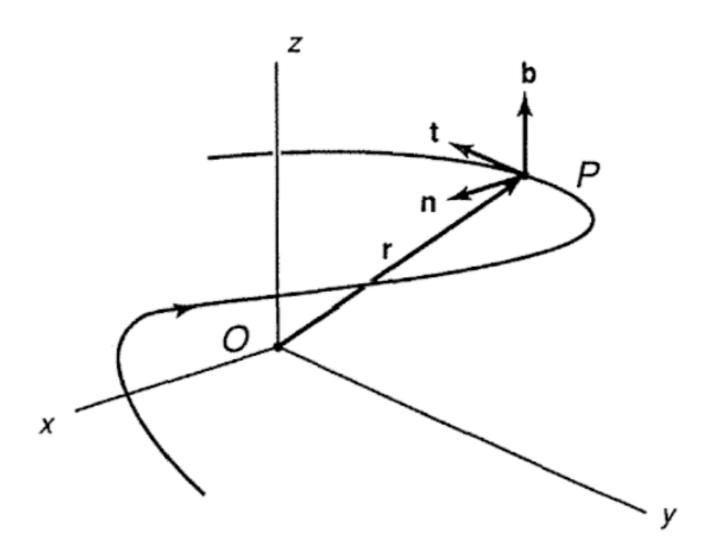


$$\frac{d\mathbf{t}}{ds} = \lim_{\Delta s \to 0} \left(\frac{\Delta \mathbf{t}}{\Delta \phi} \, \frac{\Delta \phi}{\Delta s} \right), \tag{10.11}$$

and making use of Equation (10.3), we will arrive at the expression

$$\frac{d\mathbf{t}}{ds} = \kappa \mathbf{n} . \tag{10.12}$$

We may now think of n as a unit vector which is perpendicular, or normal, to the tangent to the curve AB at P in Fig. 68a. It is called the principal unit normal vector. The vector $d\mathbf{t}/ds$ is called the curvature vector (and is often denoted by a separate symbol). Equation (10.12) has



unit normal vector **n**. The plane of **t** and **n**, called the *osculating plane*, is no longer a fixed plane, but instead, rotates as we move along the curve. Let **b** be a unit vector perpendicular to the osculating plane, drawn as shown in Fig. 80. This vector is called the *unit binormal vector*. So, at each point along the curve, we now have a triad of unit vectors, **t**, **n**, **b**, making right-angles with one another.

$$\frac{d\mathbf{t}}{ds} = \kappa \mathbf{n} ,$$

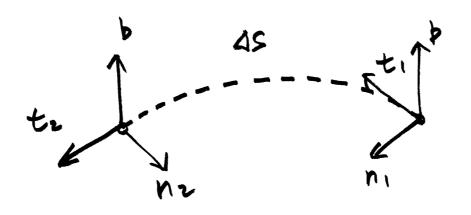
$$\frac{d\mathbf{n}}{ds} = -\kappa \mathbf{t} + \tau \mathbf{b} ,$$

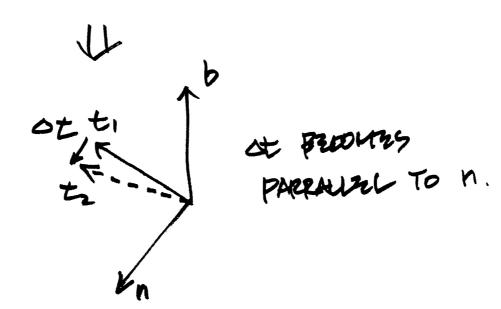
$$\frac{d\mathbf{b}}{ds} = -\tau \mathbf{n} .$$
(10.13)

The first of these we have met before as Equation (10.12): it states that the rate at which \mathbf{t} is changing with respect to arc length s is equal to the curvature κ times the principal unit normal \mathbf{n} . The last formula of the three shows that the rate at which the binormal \mathbf{b} is changing can be expressed as a real number τ , called the *torsion*, times the unit vector $-\mathbf{n}$. Since \mathbf{b} is perpendicular to the osculating plane, this equation implies that for $\tau \neq 0$ the normal to the osculating plane turns in the direction opposite to the unit vector \mathbf{n} . For a plane curve, both $d\mathbf{b}/ds$ and the torsion vanish. The second formula in the set describes how the principal normal is changing as a function of arc length: it has two components—one points opposite to \mathbf{t} , and the other points along \mathbf{n} . The Serret-Frenet formulae are the main tool for the analytical study of

$$\frac{d\mathbf{t}}{ds} = \kappa \mathbf{n} \quad ,$$

WHEN PS IS CONGTENT (NOT CHANGING) 1.2.
IN PLANAR CURVE.





$$\frac{d\mathbf{b}}{ds} = -\tau \,\mathbf{n} .$$

WHEN T IS CONSTANT / NOT CHAINGHIDET

(15 NOT POUSIBLE THROPATICALLY THOUGH,)

- IMAGINE TWIGTING WIRE?

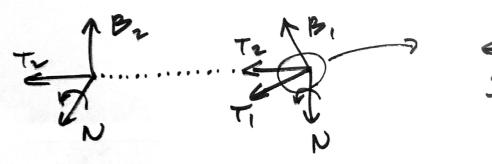
TO BELOWRY

PARALLEL TO N.

No.

IF N 16 CONSTAUT / NOT CHANGING

- 7 TWO THER USETORY FOTATE ALONG N VECTOR AS THE POINT ON A CURVE TRAVELLY ALONG THE CEVI
- OR, N' HANGES IT'S POSITION.



$$\frac{d\mathbf{t}}{ds} = \kappa \mathbf{n} ,$$

$$\frac{d\mathbf{n}}{ds} = -\kappa \mathbf{t} + \tau \mathbf{b} ,$$

$$\frac{d\mathbf{b}}{ds} = -\tau \mathbf{n} .$$
(10.13)